



2008-09 NFHS BASKETBALL RULES



TECHNICAL-FOUL PENALTY SUMMARY			
TYPE FOUL	CHARGED TO:	COUNTS TOWARD	**HEAD COACH ASSESSED
<p>Administrative: Providing rosters; starters; numbers; changes, additions, etc.; team not ready to start half, TV monitor, electronic communication; not occupying assigned bench; more than five players; excess time-out; violation after team warning for delay; all players not returning at same time after time-out or intermission (10-1)</p>	Team	Team-foul count	
<p>Dunk or grasp basket: During warm-ups-any team members (10-3-5)</p>	Team Member	1. 2 Technicals 2. 5 Personal 3. Team-foul count	Indirect
<p>Substitutes: Entering court; no report; not beckoned (10-2)</p>	Substitute	1. 2 Technicals 2. 5 Personal 3. Team-foul count	
<p>Players: *Changing number without reporting; face-guarding; delaying return; grasping basket, slapping backboard; delaying game; unsporting act/ conduct; goaltending on free throw; reaching through plane to touch or dislodge ball; contact opponent during dead ball; use of tobacco; removing jersey/pants; *fight (10-3)</p>	Player	1. 2 Technicals 2. 5 Personal 3. Team-foul count	
<p>Bench personnel: Unsporting act/conduct; enter court without permission; use tobacco; removing jersey/pants; *fight; *leave bench during fight or possible fight (10-4)</p>	Substitute/ Bench Personnel	1. 2 Technicals 2. 5 Personal 3. Team-foul count	Indirect
<p>Disqualified player on bench: Unsporting act/conduct</p>	Substitute/ Bench Personnel	Team-foul count	Indirect
<p>Assistant Coach: Unsporting act/conduct (10-4)</p>	Assistant Coach	2 techs toward ejection Team-foul count	Indirect
<p>Head coach: Unsporting act/conduct; off bench/outside box; not replacing player as required in 20 seconds; *leaving bench during fight unless beckoned; playing a disqualified player; illegal jersey/pants/number (10-5).</p>	Head Coach	2 directs toward ejection Team-foul count	Direct

- * **Also disqualification. Reminder - any single flagrant act results in disqualification**
- ** **A single flagrant foul, the second direct technical foul or the third technical foul (any combination of direct or indirect) charged to the head coach results in ejection to the team's locker room or outside the building.**